

## Memory Verses

1. Do not be conformed to this world, but be transformed by the renewal of your mind, that by testing you may discern what is the will of God, what is good and acceptable and perfect. Romans 12:2
2. Fight the good fight of the faith. Take hold of the eternal life to which you were called about which you made the good confession in the presence of many witnesses. 1 Timothy 6:12
3. But just as we have been approved by God to be entrusted with the gospel, so we speak, not to please man, but to please God who tests our hearts. 1 Thessalonians 2:4

## Games

1. **Clap a Word.** Write the verse on the whiteboard. Say the verse together a few times, then have a volunteer leave the room. Tell the class to choose a word from the verse. The volunteer returns to the classroom but is not allowed to look at the verse. The group says the verse but claps on the chosen word without saying it out loud. The volunteer must then say which word was skipped. If stumped, let him look at the verse and be reminded. Take turns with different volunteers clapping on different words.
2. **Wipe Out.** Write your memory verse on the whiteboard. Say the verse together and then erase the first line or word. Say it again. Repeat until the entire verse is gone and said correctly by memory.
3. **Toss Across.** Toss or roll a ball to one child. Have him say the first word of the verse before tossing or rolling the ball to someone else, who then says the next word, and so on. Continue until you complete the verse. If the ball is dropped, start over again. Time how long it takes to finish the verse; and try to beat the previous time.

## Books of the Bible Games

1. **Roll the Dice.** Have children take turns rolling a dice. When a child rolls the dice, they should name as many books of the bible as the number that shows on the dice. Similar to the game of Who Wants To Be A Millionaire, if they need a lifeline, they can phone a friend (ask their classmates for help), request a hint from the teacher (provide a hint about the contents of that book), or request a 50-50 elimination from the teacher (provide two books as a possible answer). Each child can only use one lifeline per game.
2. **Book Whiz.** Give each kid a piece of paper and instruct them to write down 16 books of the Bible. They can use the chart if they need help but encourage them to write down as many as they can from memory. Next, tell them that you will randomly call out a book and if they have it on their paper, they can mark it off. The first kid to get 8 books marked off wins that round.
3. **Category.** Focus on books of Poetry (Job, Psalms, Proverbs, Ecclesiastes, Song of Solomon), Church History (Acts), and Gospels (Matthew, Mark, Luke, John). Allow kids time to review the books in each of those categories. Write each book on an index card, shuffle them, and place them in the center of the table. Have children take turns placing the books under the correct category in order. If they get it wrong, they'll have to put the card back into the middle of the table to be drawn by the next person until all books have been correctly assembled.